**Directions: Choose one activity per novel. You will complete 5 activities in total. Each assignment is worth 10%.**

**Physical Product = 5% Oral Presentation = 5%**

**My choices are:**

**First \_\_\_\_\_ Second \_\_\_\_\_ Third \_\_\_\_\_ Fourth \_\_\_\_\_ Fifth \_\_\_\_\_**

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| --- | --- | --- | --- | --- |
| **1.SCULPUTRE** | **2. MONOLOGUE** | **3.DIORAMA** | **4.VIDEO** | **5.SONG** |
| **6.OBITUARY** | **7. 3D CONFLICT MODEL** | **8. IMAGERY MOBILE** | **9. MINI BOOK** | **10. LETTER 1** |
| **11. LETTER 2** | **12. SKETCH** | **13. Drama** | **14. Birthday Gifts** | **15. Travel Brochure** |
| **16. Artifacts** | **17. Illustrated Timeline** | **18. Diary** | **19. Collage** | **20. Newspaper Article** |
| **21. Author Interview** | **22. CD Cover** | **23. Movie Poster** | **24. Comic Book** | **25. Book Jacket** |

1. **Sculpture**: Create a sculpture of a character. Use any combination of soap, wood, clay, sticks, wire, stones, old toy pieces, etc... Include a written rationale for your choice of character and materials.

2. **Monologue**: Write and memorize a two-minute monologue for one of the main characters as they reflect on the events at the end of the novel. Dress as the character and use one prop, at least.

3. **Diorama**: Construct a diorama (three-dimensional scene which includes models of people, buildings, plants, animals, etc...) of one of the main events of the book. Include a written description of the scene. Pay attention to texture and levels within your visual.

4. **Video**: Using your own actors as main characters, videotape a scene re-enactment from the book. Write, type, and memorize a script. Focus on natural setting (indoor/outdoor). Use props.

5. **Song**: Write and perform an original song relevant to the novel.

6. **Obituary**: Write a newspaper obituary for one of the main characters. Use characterization details and life-time accomplishments. Include a picture of the character.

7. **3D Conflict Model**: make a three-dimensional model of a major event in the novel. The event must demonstrate a significant conflict. Include a written explanation of the conflict and attach it to the model.

8. **Imagery Mobile:** Make a hanging mobile to represent the novel's imagery. Ensure that all types of imagery are addressed and creatively labeled. Use text and visual components.

9. **Mini Book**: make a primary-level mini book about the story. Use text and visual components. Reduce the plot to major events. Use primary approximate language.

10. **Letter 1:** Write a letter to a main character in the book. Use the point of view of a best friend. Focus on a difference of opinion between both of you. Include letter in an addressed envelope.

11. **Letter 2**: Write a letter to the author of the book. Give positive and negative opinions. Refer to other works by the same author. Include letter in an addressed envelope.

12. **Sketch**: Sketch a favourite part of the book. Do not coy an already existing illustration. Attach to back of sketch a rationale for your choice of materials and visual.

13. **Drama**: dramatize a scene/scenes from the book. Write, type, and memorize script. Present it to the class. Use props.

14. **Birthday Gifts**: Choose birthday gifts for one of the main characters. Gift(s) must be appropriately wrapped for the occasion. A homemade birthday card from you must be included. Include a written rationale for your gift choice.

15. **Travel Brochure**: Make a folded travel brochure advertising the novel's setting. Use a minimum of three types of text. You can draw, use computer graphics, magazines, etc...

16. **Artifacts**: choose five artifacts from the book that best illustrates the happenings in the novel. Include a written rationale for each choice.

17. **Illustrated Timeline**: Make an illustrated timeline showing major events of the novel. Include a map showing the novel's overall setting. You can draw, use computer graphics, magazines, etc. Use text and visuals.

18. **Diary**: Use an actual diary/journal. Write a minimum of ten entries from the point of view of one of the main characters. Entries may be based before, curing, or altar the hook's events.

19. **Collage**: Make a poster collage advertising your book. Include colour, text and graphics. You can draw, use computer graphics, magazines, etc. Attach to back of collage a process summary (ideas - where and when you found/completed materials, changes in original plan, etc...)

20. **Newspaper Article**: Write a feature article (with a headline) for the local newspaper where the novel takes place. Focus on a major conflict in the novel. Must be typed and made to look like a newspaper column. Fill the rest of the page with appropriate text and visuals.

21. **Author Interview (1-2 actors**): Using your own actors, perform an author book review. Use one interviewer and one actor. Minimum of ten questions. Write and memorize your script. Dress in character. You may use audience participation.

22. **CD Cover:** Use an actual 8"X8" CD case. Design the front and back. TItle twelve songs based on events that happened in the book. Write the lyrics for one song. Include three verses and a chorus inside the case.

23. **Movie Poster**: Make a move poster for the book. Include movie rating, newspaper review(s), two quotes from the book and who will star in the main roles. Use three different size fonts. Create and attach a newspaper review for the movie to the back of the poster.

24. **Comic Book**: Make a three page comic book based on the novel. Use at least three rows per page. You can draw, use computer graphics, magazines, etc. for the illustrations. Use speech and thought bubbles where necessary. Use some colour (at least).

25. **Book Jacket:** Use an actual novel of any size. Make a book jacket for your novel. Design the front, back and spine. Use text and visual components. You can draw, use computer graphics, magazines, etc. Include an intriguing summary without giving away the whole plot.